

Ongoing activity in Media Technology

Open Lab Hours

Who Romain Hérault & Nico Reski
Department of Media Technology, LNU

Time Fridays, 09:00 - 12:00

Place D2270A, Interaction Lab, Building D,
Linnaeus University, Växjö

About Open Lab Hours Are you interested in talking about pretty much anything related to Media Technology? Would you like to discuss projects, ideas and opportunities? Do you want to learn about certain technologies, either basic or advanced, how they work or how they can be applied? How to encrypt your email, how to model and print 3D tangible artifacts, how to use your computer to code creative, interactive applications, how to use a certain software tool, how to write a report or scientific publication using LaTeX...? All these are just a few domains we invite you to chat with us about.

Are you motivated to actively learn something and get in contact with people that are similarly dedicated and interested? Then we invite you to stop by the Media Technology **Open Lab Hours**. Everyone is welcome!

For students in the Department of Media Technology, we offer advice and feedback to assignments you need to conduct, both theoretically and practically, pointing you in the right directions.

About Romain Romain holds a master degree in Media Technology (M.Sc.) from Linnaeus University. His interests are 3D modeling and printing, human-computer interaction, and tangible user interfaces. Supporting the DIY movement, he enjoys attaching digital properties to already existing physical objects. He also prototypes using 3D software and 3D printers.

About Nico Nico holds a master degree in Media Technology (M.Sc.) from Linnaeus University and is particularly interested in virtual reality, human-computer interaction, natural and tangible user interfaces, and the Internet of Things. On the side, he prototypes with creative coding toolkits, such as openFrameworks or Processing.

Note: We will also conduct workshops on certain topics. Find more information, a schedule and further announcements online [[scan QR code](#)].

